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*Add 1/2 your character level franded up) to your rols. Persuasion PR mod + PRS mod + 1/2, kl + Speach longs Side Ranke DEX mod + PRS mod + 1/2, kl + Speach longs Statk Side Ranke Borts Jeb Skits Ranke Borts Statk Side Ranke Borts Jeb Skits Ranke Borts PC, # Main Weapon Damage Attled Side Ranke Borts / 1 31 Range Anno Cap Craftory / 5 Dessemble a worklerch / 1 31 Range Anno Cap Priving / 5 Dessemble a worklerch / 3 31 Off Hard Weapon Sheld Demage Attect Mele / 5 I knows a spot for / 3 31 Off Hard Weapon Sheld Demage Attect Steath / 5 I knows a spot for / 3 31 Off Hard Weapon Sheld Demage Attect Steath / 5 I knows a spot for / 3 31 Off Hard Weapon Sheld Demage Attect Steath / 5 Steath / 5 31 Thrown Weapon Demage Attect Steath / 5 Steath / 5 31 Thrown	*Add 1/2 your deracter level branded up) to your rolls. Persunsion PR med + PR med + 1/2 kil * Speach bancs Swinge DEX med + PR med + 1/2 kil * Servini bancs Swinge DEX med + 1/2 kil * Servini bancs Skills Ruck Bancs It Skills Ruck Bancs Skills Ruck Bancs It Skills Ruck Main Weapon Damage Annel Handlog / 5 Disseemble Reassemble a wortbanch / 1 31 Crefting / 5 Disseemble Reassemble a wortbanch / 1 31 Crefting / 5 Disseemble Reassemble a wortbanch / 1 31 Reaged / 5 Disseemble Reassemble a wortbanch / 1 31 Reaged / 5 Disseemble Reassemble a wortbanch / 1 31 Reaged / 5 Disseemble Reassemble a wortbanch / 3 Range Reaged / 5 Disseemble Reassemble a wortbanch / 3 Diff Hand Weapon/Sheeld Reaged / 5 Disseemble Reassemble a wortbanch / 3 Diff Hand Weapon/Sheeld Reaged / 5 Disseemble Reassemble a wortbanch / 3 Range Annor Science / 5 Disseemble Reassemble a wortbanch / 3 Range Annor <t< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></t<>																
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Cart Driving	15		Drifting	15		Change Weapons		
Nounted Combat (Melee)	15		Driving Awareness	15		Pistols	15	
Nounted Combat (Ranged)	15		High Speed Driving	15		Rifles	15	
Riding	15		High Speed Maneuvering	15		Sharpshooter (Pistols)		
Melee Speciality Skills	Ranks	Bonus	Riding	15		Sharpshooter (Rifles)		
Bladed Weapons	15		Ranged Speciality Skills	Ranks	Bonus	Shotguns	15	
Blunt Weapons	15		Bows	/5		Weapon Familiarity (Firearms)		
Change Weapons			Change Weapon			Science Specialty Skills	Ranks	Bonus
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Fearless	/5		Crossbows	15		Botany	/5 /5	
Emprovised Weapons Knowledge: Weapon Sharpening	/3		Heavy Crossbows Thrown	15		Chemistry Know: Craft Basic Explosives	/3	
arry	_		Weapon Familiarity (Ranged)	/3		Knowledge: Craft Bio Diesel		
arry Sword and Board	-		, , ,	Ranks	Bonus	Know: Craft Mod Explosives		-
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Veapon Familiarity (Melee)			Camouflage	15		Survival Speciality Skills		Bonus
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Barter	15		Hide	15		Armor Familiarity (Medium)	15	
Deception	15		Impostor			Armor Familiarity (Heavy)	15	
Intimidation	15		Incognito			Build Campfire		
ersuasion	/5		Sleight of Hand	15		Build Traps (Basic)	15	
Trained-off hand Speciality Skills	Ranks	Bonus	Sneak	15		Craft Shelter		
mbidextrous			Homebrew	Ranks	Bonus	Craft Wooden Shield	15	
Jual Wielding						Distillation		
Job Speciality Skills	Ranks	Bonus				Fire Starter	15	
)						Navigation	15	
)						Purify (Fresh Water)		
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