1		GenralTraits		
Character Name:	Height:	Weight:	Max Carry Weight:	Total Weight
Total Experience:	Level:	Jab Pips:	Skill Pips:	Job: Security
Speciality Job:	Initiative:	Movements	Jog:	Sprints
Actions:	Infection Rate:	Over Critical Dice:	Zombie Kills:	Inspiration []

					Ĩ	Physical Traits			
	[] Male / []	Female		Age:		Eyes:	Hair Color:	Bleed Points:	
Primary	Attributes	Points	Mod	Abilities	Hit Points	Defense	DEX + AGI x 5 Swim	Check	
	STRength				100	Damage Resistance	Equal to Stamina Modifier (Stamina	5 add Attribute Points)	Total
	AGIlity				Current Hit Points	Attack (Melee)	STR mod + AGI mod + 1/2	hil +Melee bonus	
~	INTelligence					Attack (Ranged)	STR mod + DEX mod + 1/2.lvl +Ro	unged/Firearms bonus	/
	PERception				Background Bonus	Awareness	INT mod + PER mod + 1/2 h	vl +Survival bonus	
	STAMinia					Craft	INT mod + DEX mod + 1/2 h	l+Crafting bonus	
~	DEXterity					First Aid	INT mod + DEX mod + 1/2 lv	l + Survival bonus	
	PReSence	6		1	11	Intimidation	INT mod + PRS mod + 1/21	vl+Speach bonus	
4	Add 1/2 your ch	aracter le	vellrow	ded up) to	your rolls.	Persuasion	PBR mod + PRS mod + 1/2 h	il +Speach bonus	
			1	~		Scavenge	DEX mod + PER mod + 1/2 lul	+ Survival bonus	
		N	2	2	48853	Stealth	AGI mod + INT mod + 1/2 h	vl + Stealth bonus	

	- 10		MentalTraits			19	Personal We	eapons	
Skills	Ranks	Bonus	Jab Skills	Ranks	Bonus	PG.#	Main Weapon	Damage	Attack
Animal Handling	15		Assemble Trap	/1	11	32			
Crafting	15		Gunpowder	/1	1	32	Range	Ammo	Cap
Driving	15		Interrogation	/5		32			
Firearms	15		Modi <mark>fy F</mark> irearm	/1		32	Off Hand Weapon/Shield	Damage	Attack
Melee	15		My Space	15		32			
Ranged	15		Out of the Ordinary	/1	1	32	Range	Ammo	Cap
Science	15		Professionally Maintained	/1	1.1	32			
Speachcraft	15		Quick Draw (Melee)	1		32	Thrown Weapon	Damage	Attack
Steatth	15		Quick Draw (Firearms)	/1		32			
Survival	15		Reload Ammo	/1		32	Range	Ammo	Cap
Trained O SS -Hand	12		Sighting Scopes	/1		32			
			Situational Awareness	/1		32			

		074	Equipme	int		
	Armor Equipped	Armor	Drown	Bite Resist	Lasting Effects	Madness
Head:				100 P. 100		10 []
Arm Inner	1 1					9 []
Arm: Outer						8[]
L. Hard:						70
R. Hand:						6 [] 5 []
Chest Inner:						4 []
Chest Outer:						3 []
Legs Inner:				1		2 []
Legs Imer: Legs Outer:						1 []
Feet		×.		1		



Animal Handling Specialty Skills	Ranks	Bonus	Driving Speciality Skills	Ranks	Bonus	Firearms Speciality Skills	Ranks	Bonus
Cart Driving	15		Drifting	15		Change Weapons	-	- 22
Mounted Combat (Melee)	15		Driving Awareness	15		Pistols	15	
Mounted Combat (Ranged)	15	-	High Speed Driving	15		Rifles	15	6 I.
Riding	/5		High Speed Maneuvering	15		Sharpshooter (Pistols)		
Melee Speciality Skills	Ranks	Bonus	Riding	15		Sharpshooter (Rifles)		
Bladed Weapons	15		Ranged Speciality Skills	Ranks	Bonus	Shotguns	15	
Blunt Weapons	15		Bows	15		Weapon Familiarity (Firearms)		
Change Weapons			Change Weapon			Science Specialty Skills	Ranks	Bonus
Fearless	15		Crassbows	15		Botany	15	
Improvised Weapons	15		Heavy Crossbows			Chemistry	15	
Knowledge: Weapon Sharpening			Thrown	15		Know: Craft Basic Explosives		
Parry			Weapon Familiarity (Ranged)			Knowledge: Craft Bio Diesel		
Sword and Board			Stealth Speciality Skills	Ranks	Bonus	Know: Craft Mod Explosives		
Weapon Familiarity (Melee)			Camouflage	15		Survival Speciality Skills	Ranks	Bonus
Speachcraft Speciality Skills	Ranks	Bonus	Cover Your Tracks			Armor Familiarity (Light)	15	
Barter	15		Hide	15		Armor Familiarity (Medium)	15	
Deception	15		Impostor			Armor Familiarity (Heavy)	15	
Intimidation	15	1.1.5	Incognito			Build Campfire		
Persuasion	15	See ?	Sleight of Hand	15		Build Traps (Basic)	15	
Trained-off hand Speciality Skills	Ranks	Bonus	Sneak	15	4 N.	Craft Shelter		1.1
Ambidextrous			Homebrew	Ranks	Bonus	Craft Wooden Shield	15	
Dual Wielding			2		-	Distillation		
Job Speciality Skills	Ranks	Bonus	t.		11	Fire Starter	15	
1)			1. 1.2			Navigation	15	
2			and the second			Purify (Fresh Water)		
3)						Purify (Salt Water)		
4)			11	~		Skinning	15	
5)		18	11			Homebrew	Ranks	Bonus
6)	11	~~~	1		-	-		
7)					1			
8)	1							

Group

			Additional	Equipment				1
Vehicle Name	Fuel Consumptio	n Tota	al Fuel	Movement	Number of Seat	5	Weight	
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		5	Vehicle	Storage				
Etem Name	Weight	Quantity	Total Weight	Weapon	Weight	Range	Damage	Cal
			15					
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uckpack Type:	1	1	/	1	Carry Weight:	/			
Item Name	Weight	Quantity	Total We	ight	Item Name	Weight	Quantity	Total We	eight
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